

thinking ALOUD

Making Sense of Literacy

VIDEO SCRIPT

Video: Ready, Set, Invent! Plot

(parallel pattern of action and person-against-person conflict)



Scene	Full Transcript
1	Narrator: If you're just joining us, Danté is hosting a game show to inform his fellow Knowledge Seekers about the importance of plot. Good readers know that the key components of plot are action and conflict. Before proceeding, view <i>Name That Plot</i> and then keep playing along in this episode of THINKING ALOUD!
2	Introduction
3	Johnny: Here's All!
4	Danté: Thank you, Johnny, and thank you all for joining us here at... Audience?
5	Audience: <i>Name that Plot!</i>
6	Danté: Our contestants are back from the break and ready to get back in the game. Dean, Jennifer, and Julia, how would you say the game's going so far?
7	Jennifer: Great! It's so much fun!
8	Dean: Yeah, it's going great for you. You've answered almost every question!
9	Jennifer: My buzzer works the same as yours. It's not <i>my</i> fault you're not quick enough.
10	Dean: Hey I'm pretty sure they didn't change the batteries in this thing, ok?
11	Jennifer: Quit making stuff up! Hey!
12	Dean: Hey, what's your problem?
13	Danté: All righty then. Let's move on to our next question. Now, Johnny is going to read a piece of text. Your job is to analyze the plot to determine which pattern of action and which type of conflict the author used.
14	Johnny: For 100 points, contestants, listen to <i>Ready, Set, Invent!</i> "I can't believe the young inventors national competition is tomorrow!" Marina said. "I hope I'm ready." "Well, you've worked hard, and you have a great invention," her dad said. "I think you're more than ready." Marina scooped up her invention, the Scoreball, from its stand. She had invented it to solve

thinking ALOUD

Making Sense of Literacy

VIDEO SCRIPT

Video: Ready, Set, Invent! Plot

(parallel pattern of action and person-against-person conflict)



Scene	Full Transcript
<p>14 (continued)</p>	<p>Johnny: the problem of keeping score during fast-moving basketball games.</p> <p>The Scoreball recorded points whenever it dropped through the hoop. It stopped arguments and made playing more fun for Marina and her friends.</p> <p>Marina had come in first with the Scoreball at other events. But there was a lot more at stake with the national competition. The top prize was a college scholarship.</p> <p>Marina knew that it would be a battle. Another inventor named Dana Dutcher had won plenty of awards with her own invention. Tomorrow they would meet and compete, face-to-face.</p> <p>Meanwhile, Dana Dutcher helped tie the shoes of her triplet brothers. Soon, her family would be piling in the van for the long drive to the young inventor's national competition.</p> <p>She gave each of her little brothers a high five. "I owe you guys," she said. "You gave me the idea for the Zipper-Zapper in the first place."</p> <p>Last winter, Dana's teacher had told the class to think of a problem and an invention that would solve it. Every morning, Dana had watched her brothers struggling to zip their own coats. Because of them, she designed a magnetic zipper starter that made zipping easier for little hands. The Zipper-Zapper had worked.</p> <p>It had racked up awards, too. But the national competition was different. The top prize was a college scholarship that Dana didn't just want to win. She needed to win it. Dana had read about the inventor she was up against. Marina Moore and her Scoreball had her worried.</p>
<p>15</p>	<p>Danté: Thanks again, Johnny! The Scoreball; that sounds interesting. Contestants, which pattern of action and type of conflict did the author use when creating this plot?</p>
<p>16</p>	<p>Dean: Al, this plot has parallel action and person-against-person conflict.</p>
<p>17</p>	<p>Danté: Correct!</p>
<p>18</p>	<p>Voice Over You've earned a trip to the Bonus Round! You may remember that parallel action can also be known as alternating action, but back to the game.</p> <p>Danté:</p>
<p>19</p>	<p>Danté: For 500 points, describe what makes this plot parallel action and person-against-person conflict.</p>

thinking ALOUD

Making Sense of Literacy

VIDEO SCRIPT

Video: Ready, Set, Invent! Plot

(parallel pattern of action and person-against-person conflict)



Scene	Full Transcript
20	Voice Over Dean: Well, this story was about two contestants, Marina and Dana, getting ready for the young inventor's national competition. Since they're competing with each other for the top prize, the college scholarship, I'm thinking this is a person-against-person conflict. As I listened to the story, I realized each character was telling about the competition from her point of view, first Marina, then Dana. I knew this had to be a parallel plot structure.
21	Danté: That makes sense!
22	Dean: Plot doesn't confuse me when I know the pattern of action and type of conflict.
23	Danté: Dean and Jennifer why don't you two shake hands.
24	Voice Over Danté: You both certainly showed us that you have two different or parallel perspectives of today's game. And your little competition is a great example of person-against-person conflict, just like the challenge faced by the two inventors in our story.
25	Danté: But hey, who doesn't get a little excited about... Jennifer and Dean?
26	Jennifer & Dean: Name That Plot!
27	Danté: Now we've got a game!
28	Johnny: Now that you've experienced parallel action and person-against-person conflict, get ready to hit your buzzer when you join AI and the contestants for the rest of the <i>Name That Plot</i> series. Keep perfecting your plot and keep Thinking Aloud!