

## Thinking On My Own

## Video: The Active Listening Scavenger Hunt Part 2

After practicing to develop his non-verbal communication skills with his family and friends, Zachary applied and got the summer job as a cartoon character at the famous amusement park. During his first week of training, Zachary was shown how to use his body language, posture, and hand gestures to display positive, happy emotions. He also had the opportunity to work with his boss on ways to use facial expressions to show excitement, joy, and other emotions. By the end of the week Zachary was exhausted and he hadn't said one word!

## Now it's your turn to practice your non-verbal communication skills. Complete the following activities:

- 1. Watch a YouTube video presented by Learning Zone Xpress that describes communication basics and active listening. In this video you will see an acting group demonstrate how tone of voice, body language, and eye contact impact communication. Look for things to do and things to avoid when communicating with others. This video can be found at: <a href="https://www.youtube.com/watch?v=ZwiNFcghrks">www.youtube.com/watch?v=ZwiNFcghrks</a>
- 2. Play a game of "**Emoticons**" at the website: pbs.org. This website will allow you to create different faces that depict a range of emotions. To do this you will be able to move different parts of a face (eyes, eyebrows, lips, etc.) around in order to produce facial expressions that present a non-verbal message. This game can be found at:

http://www.pbs.org/teachers/connect/resources/2868/preview/

- 3. Play a number of online games in order to improve listening skills. Three great games ("Delivery Driver," "Listening to Voice Mail," and "Say What?") can be found at: <a href="https://www.bbc.co.uk/skillwise/topic/types-of-listening">www.bbc.co.uk/skillwise/topic/types-of-listening</a>
- 4. Watch a series of short videos highlighting real life jobs where strong listening skills are crucial. These videos can be found at:

www.bbc.co.uk/skillwise/topic/types-of-listening

